



Regulations for Card Games

Applicable for the Curaçao jurisdiction

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General Statement.

The Regulations for Card Games are an integral part of the casino license requirements for the Curaçao jurisdiction.

1. Definitions.

As used herein, the following terms shall have the following meanings:

1. *Ante* : A player's initial wager or predetermined contribution to the pot prior to the dealing of the first hand.
2. *Call* : A wager made in an amount equal to the immediately preceding wager.
3. *Card room bank* : An imprest fund which is a part of and accountable to the licensee's casino cage or bankroll but which is maintained in the card room exclusively for the purposes set forth in paragraph 5 of these regulations.
4. *Card table bank* : An imprest inventory of cash and chips physically located in the table tray on the card table and controlled by the licensee through accountability established with the card room bank. The card table bank shall be used only for the purposes set forth in paragraph 5 of these regulations.
5. *Casino License Fee Declaration Form* : the monthly declaration form for the variable component of the license fee to the GCB ("aangifte");
6. *Check* : To waive the right to initiate the wagering, but to retain the right to call after all the other players have either wagered or folded.
7. *Hand* : One game in a series, one deal in a card game, or the cards held by a player.
8. *Pot* : The total amount anted and wagered by players during a hand.
9. *Proposition player* : A person paid a fixed sum by the licensee for the specific purpose of playing in a card game who uses his own funds and who retains his winnings and absorbs his losses.
10. *Raise* : A wager made in an amount greater than the immediately preceding wager.
11. *Rake-off, rake* : A commission charged by the casino for maintaining or dealing a card game, usually a percentage of the pot;
12. *Shill* : A casino employee engaged and financed by the licensee as a player for the purpose of starting and/or maintaining a sufficient number of players in a card game.
13. *Stake* : The funds with which a player enters a game.
14. *Stakes player* : A person financed by the licensee to participate in a game under an arrangement or understanding where by such person is entitled to retain all or any portion of his winnings.
15. *Table tray* : A receptacle used to hold the card table bank.
16. *Time buy-in* : A charge to a player, determined on a time basis, by the licensee for the right to participate in a game.

2. General rules.

- 2.1 The licensee is responsible for the compliance with these regulations.
- 2.2 Every card game is conducted in an honest, fair and accurate manner.
- 2.3 Only authorized casino personnel shall conduct, manage or assist in the conduct or management of the card games and handling of cash transactions.
- 2.4 The use of proposition players, shills and stakes players are expressly prohibited.
- 2.5 All recordings and documents, referred to in the MICS, shall be made available to the GCB upon request.

**3. Card game drop box procedures.**

- 3.1 Each card table shall have two card game drop boxes, with a cover over the drop slot, which when activated will cause the rake to drop directly into the drop box.
- 3.2 The card game drop box shall be a locked container marked with a permanent number corresponding to a permanent number on the card table and permanently marked to indicate game and shift, all of which markings shall be clearly visible at a distance of 6 meters.
- 3.3 The locked container shall be locked to the card table and shall be separately keyed from the container itself.
- 3.4 All card game drop boxes shall be removed from their respective card tables at the end of each shift at the times previously designated in writing to the board. The removal of card game drop boxes shall be without any interruptions so that an observer may be able to observe the markings on the boxes. The boxes must be transported directly to the room designated for counting where they shall be stored in a secure place or immediately counted.

4. Sale of stakes.

No cash or chips received for the sale of stakes shall be commingled with any rake-offs or other compensation received by the licensee from the players for the right to play.

5. Accounting for transactions between card table bank and card room bank.

- 5.1 When the card table bank is to be replenished with chips from the card room bank, all cash or chips to be transferred must be counted down by the dealer in public view on the card table and verified by the person who transports the cash or chips.
- 5.2 The transfer shall be preceded by the placement of appropriately designated marker buttons (lammer) on the card table of a value equivalent to the cash or chips to be transferred to the card room bank. Such marker buttons may only be removed by the dealer after the transaction has been completed.
- 5.3 Upon written board approval, those licensees wishing to utilize the casino cage in lieu of a card room bank may do so provided that the same procedures as set forth in rules 5 and 6 of these regulations, and related provisions thereto, shall be followed by the casino cage for such transactions.

6. Limitations on the use of card room banks and card table banks.

- 6.1 Card room banks shall be used exclusively for the purposes of the maintenance of card table banks used in card games and the issuance of chips to and redemption of chips from players.
- 6.2 Card table banks shall be used only for the purposes of making change or handling player buy-ins.

7. Rake-off and time buy-in.

- 7.1 Rake-offs shall not exceed 10 percent of all sums wagered in the hand. Rake-offs shall only be pulled from the pot by the dealer in an obvious manner after each wager and call or at the completion of the hand. The rake-off shall be placed in a designated rake circle and shall remain in the designated rake circle until a winner is declared and paid. The rake-off shall then be dropped into the card game drop box.
- 7.2 The designated rake circle must be clearly visible to all players and shall be positioned in a location on the table where it is at least ten centimeters from and in front of the table tray and at least twenty centimeters from the table drop slot, unless the table is equipped with a drop slot located at least five centimeters to the right of and even with the top right-hand corner of the table tray, with a cover over the drop slot, which when activated will cause the rake to drop directly into the drop box; such drop slot shall serve as the rake circle.
- 7.3 All time buy-ins or other fees charged shall be immediately placed into the card game drop box.

8. Restrictions on other players.

- 8.1 No dealer may wager in any game in which he is dealing.



9. Posting of rules.

The rules of each game shall be posted and be clearly legible from each table and must designate:

1. The maximum rake-off percentage, time buy-in, or other fee charged.
2. The number of raises allowed.
3. The monetary limit of each raise.
4. The amount of ante.
5. The frequency of time buy-ins
6. Other rules as may be necessary.

10. Monitoring of the card games.

- 10.1 Every card table shall have a dedicated camera providing continuous surveillance of the card games played at that card table with sufficient clarity to identify customers and dealers and to monitor the table bank, the configuration of the wagers, the card values and the game outcome.
- 10.2 All card games shall be monitored and recorded by the surveillance system.
- 10.3 A view of the progressive meter jackpot amount shall be recorded.
- 10.4 Recordings of the games shall be made available to the GCB agents upon request, and shall be maintained for a minimum of 7 days after closing card games, unless otherwise instructed by the GCB.

11. License fee basis for card games.

- 11.1 The rake-off plus all other income directly generated from the card game is the basis for the calculation of the variable component of the license fee (also referred to as gaming tax) in accordance with the National Decree on the Casino Gaming License Fee (Official Bulletin 2001, no. 109, as amended)¹.
- 11.2 The cost of prizes and other expenses shall not be deducted from the rake-off.
- 11.3 The rake-off is to be declared and the variable component of the license fee is to be calculated and paid before the 15th day of the subsequent month, utilizing the official GCB Casino License Fee Declaration Form.
- 11.4 The license fee basis for card games is typically computed as shown in the following illustration:

Rake-off (drop box)	2,000	
Plus: Other (e.g. entry fees, buy-ins, minimum fee agreements etc.)	500	
License fee basis		2,500

End of Regulations for Card Games

¹ Landsbesluit Speelvergunningrecht Casinowezen (A.B. 2001, no. 109 z.g.)